# Class 23 <br> Distributions in OT 

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## Important point about Optimality Theory

- A language has a single ranking of constraints that never changes.
- To analyze a language, you need to find one ranking of constraints that simultaneously generates all of the different patterns/processes the language has.


## 1 Review: Constraints and their definitions

- We now know there are two different categories of constraints: Markedness and Faithfulness constraints.
- The faithfulness constraints are a relatively small set:
(1) Max: Don't delete.
(2) Dep: Don't epenthesize.
(3) Ident[F]: Don't change the value of feature F.
$\rightarrow$ There is a different Ident constraint for every feature: Ident[voice], Ident[nasal], Ident[place], etc.
- The set of Markedness constraints is much larger.
* It is a goal of analysis to figure out how to define the Markedness constraint that is relevant to the process/distribution you are looking at.
- Syllable structure constraints are Markedness constraints:
(4) Sonority Sequencing Principle (SSP): Assign one violation to a candidate for:
a. Each complex onset that it has that does not have rising sonority, and
b. Each complex coda that it has that does not have falling sonority.
(5) NoCoda: Assign one violation to a candidate for each coda that it has.
(6) NoComplexOnset: Assign one violation to a candidate for each complex onset that it has.
(7) NoComplexCoda: Assign one violation to a candidate for each complex coda that it has.
(8) Onset: Assign one violation to a candidate for each syllable that it has that doesn't have an onset.
- We've also encountered some Markedness constraints that don't have anything to do with syllable structure:
(9) NoFinalVoicedObs (*[+voice,-son] $\#$ )

Assign one violation to a candidate if it has a voiced obstruent in final position.
(10) AGRee[voice] (*[- $\alpha$ voice,--son][ $\alpha$ voice,--son])

Assign one violation to a candidate for each sequence of adjacent obstruents it has that have different values for [ $\pm$ voice].
(11) NoGeminate ( ${ }^{*} \mathrm{C}_{\alpha} \mathrm{C}_{\alpha}$ )

Assign one violation to a candidate for each sequence of adjacent consonants which are identical in all features.

## 2 Some notes on analysis in OT

- Every phonological process results from ranking the relevant Markedness constraint over the relevant Faithfulness constraint.
- When multiple different changes could have fixed the Markedness problem, the Faithfulness constraint that penalizes the actual change ranks below the Faithfulness constraints penalizing those other changes.
- In order for an analysis to be correct, each losing candidate must have a violation of a constraint that ranks higher than the constraint(s) violated by the winning candidate.


## 3 Distributions in OT

- We've talked a lot of about complementary distribution vs. contrastive distribution.
- In OT, it becomes easier to understand how these concepts fit into the bigger picture.
- In reality, there are four kinds of distributions, relating to whether and where a language makes a contrast between sounds/features.
$\rightarrow$ These four distributions follow from the four different kinds of rankings you can have of three different kinds of constraints:
(12) Three different kinds of constraints
a. Faithfulness constraints
e.g. Ident[voice]
b. Context-free Markedness constraints
e.g. NoVoicedObs (*[+voice, - son $]$ )
c. Context-sensitive Markedness constraints
e.g. NoIntervocalicVoicelessObs (*V[-voice,-son]V)
- While there are 6 possible ranking permutations, there are only four different effective distributions that these can result in. We're going to figure out what those are.
$\star$ The following four schematic languages represent the four possible distributions, according to the constraints above.
$\rightarrow$ Describe what is going on in each of the languages.
$\rightarrow$ Construct a ranking of the three constraints above that will produce that language.

Language 1

| Word-final | Intervocalic |
| :---: | :---: |
| $/$ pat $/ \rightarrow[$ pat $]$ | $/$ pat-o $/ \rightarrow[$ pato $]$ |
| $/$ pad $/ \rightarrow[$ pad $]$ | $/$ pad-o $/ \rightarrow[$ pado $]$ |

Language 2

| Word-final | Intervocalic |
| :---: | :---: |
| $/$ pat $/ \rightarrow[\mathrm{pat}]$ | $/$ pat-o $/ \rightarrow[$ pado $]$ |
| $/ \mathrm{pad} / \rightarrow[\mathrm{pad}]$ | $/$ pad-o $/ \rightarrow[$ pado $]$ |

Language 3

| Word-final | Intervocalic |
| :---: | :---: |
| $/$ pat $/ \rightarrow[$ pat $]$ | $/$ pat-o $/ \rightarrow[$ pado $]$ |
| $/$ pad $/ \rightarrow[$ pat $]$ | $/$ pad-o $/ \rightarrow[$ pado $]$ |

Language 4

| Word-final | Intervocalic |
| :---: | :---: |
| $/$ pat $/ \rightarrow[$ pat $]$ | $/$ pat-o $/ \rightarrow[$ pato $]$ |
| $/$ pad $/ \rightarrow[$ pat $]$ | $/$ pad-o $/ \rightarrow[$ pato $]$ |

